

Longsight Community Primary School Art Long Term Plan

	Autumn		Spring		Summer	
	Autumn 1	Autumn 2 (DT)	Spring 1	Spring 2 (DT)	Summer 1	Summer 2 (DT)
Reception	Drawing: Marvellous marks		Painting and mixed media: Paint my world		Sculpture and 3D: Creation station	
Objectives	 To investigate the marks and patterns made by different textures. To explore making marks with felt tips. To explore making marks with chalk. To explore mark making using pencils. To create a simple observational drawing. To use a variety of colours and materials to create a self-portrait. 		 To explore paint through finger painting. To create natural paintbrushes using found objects. To respond to music through the medium of paint. To make child-led collages using mixed media. To create landscape collages inspired by the work of Megan Coyle. To create a large piece of group artwork based around fireworks. 		 To explore clay and its properties. To explore playdough and its properties. To create natural 3D landscape pictures using found objects. To generate inspiration and conversation about sculpture art and artists. To make a 3D clay sculpture using the designs created last lesson. 	
Year 1	Drawing: Make your mark		Painting and mixed media: Colour splash		Sculpture and 3D: Paper play	

Objectives	 To know how to create different types of lines. To explore line and mark making to draw water. To draw with different media. To develop an understanding of mark making. To apply an understanding of drawing materials and mark making to draw from observation. 	 To investigate how to mix secondary colours. To apply knowledge of colour mixing when painting. To explore colour when printing. To experiment with paint mixing to make a range of secondary colours. To apply their painting skills when working in the style of an artist. 	 To roll paper to make 3D structures. To shape paper to make a 3D drawing. To apply paper-shaping skills to make an imaginative sculpture. To work collaboratively to plan and create a sculpture. To apply painting skills when working in 3D. 	
Year 2	Craft and design: Map it out	Painting and mixed media: Life in colour	Sculpture and 3D: Clay houses	
Objectives	 To investigate maps as a stimulus for drawing. To learn and apply the steps of the feltmaking process. To experiment with a craft technique to develop an idea. To develop ideas and apply craft skills when printmaking. To present artwork and evaluate it against a design brief. 	 To develop knowledge of colour mixing. To know how texture can be created with paint. To use paint to explore texture and pattern. To compose a collage, choosing and arranging materials for effect. To evaluate and improve artwork. 	 To use my hands as a tool to shape clay. To shape a pinch pot and join clay shapes as decoration. To use impressing and joining techniques to decorate a clay tile. To use drawing to plan the features of a 3D model. To make a 3D clay tile from a drawn design. 	
Year 3	Drawing: Growing artists	Craft and design: Ancient Egyptian	Sculpture and 3D: Abstract shape and space	
Objectives	 To recognise how artists use shape in drawing. To understand how to create tone in drawing by shading. To understand how texture can be created and used to make art. To apply observational drawing skills to create detailed studies. To explore composition and scale to create abstract drawings. 	 To investigate the style, pattern and characteristics of Ancient Egyptian art. To apply design skills inspired by the style of an ancient civilisation. To apply understanding of ancient techniques to construct a new material. To apply drawing and painting skills in the style of an ancient civilisation. To apply an understanding of Egyptian art to develop a contemporary response. 	 To join 2D shapes to make 3D structures. To join materials in different ways when working in 3D. To develop ideas for 3D artwork. To apply knowledge of sculpture when working in 3D. To evaluate and improve an artwork. 	

Year 4	Drawing: Power prints		Painting and mixed media: Light and dark		Craft and design: Fabric of nature	
Objectives	 To draw using tone to create a 3D effect. To explore proportion and tone when drawing. To plan a composition for a mixed-media drawing. To use shading techniques to create pattern and contrast. To work collaboratively to develop drawings into prints. 		 To explore painting techniques. To use tints and shades to give a three-dimensional effect when painting. To explore how paint can create very different effects. To consider proportion and composition when planning a still life painting. To apply knowledge of colour mixing and painting techniques to create a finished piece. 		 To understand starting points in a design process. To explore magnification and mark making to develop new imagery. To explore using a textile technique to develop patterns. o learn how to create a repeating pattern. To understand how art is made for different purposes. 	
Year 5	Sculpture and 3D: Interactive installation		Drawing: I need space		Painting and mixed media: Portraits	
Objectives	 To identify and compare features of art installations. To investigate the effect of space and scale when creating 3D art. To problem-solve when constructing 3D artworks. To plan an installation that communicates an idea. To apply their knowledge of installation art and develop ideas into a finished piece. 		 To explore the purpose and effect of imagery. To understand and explore decision making in creative processes. To develop drawn ideas through printmaking. To test and develop ideas using sketchbooks. To apply an understanding of drawing processes to revisit and improve ideas. 		 To explore how a drawing can be developed. To combine materials for effect. To identify the features of self-portraits. To develop ideas towards an outcome by experimenting with materials and techniques. To apply knowledge and skills to create a mixed media self-portrait. 	
Year 6	Craft and design: Photo opportunity		Drawing: Make my voice heard		Sculpture and 3D: Making memories	
Objectives	 To apply an understanding of composition to create an effective photomontage advertising poster. To apply an understanding of abstract art through photography. To demonstrate an understanding of design choices using digital photography techniques. 		 To explore expressive drawing techniques. To consider how symbolism in art can convey meaning. To apply understanding of the drawing technique chiaroscuro. To evaluate the context and intention of street art. 		 To analyse how art can explore the concept of self. To explore sculptural techniques. To use creative experience to develop ideas and plan a sculpture. To apply an understanding of materials and techniques to work in 3D. 	

 To apply an understanding of photography to design and recreate a famous painting. To demonstrate observation and 	 To apply an understanding of impact and effect to create a powerful image. 	To problem solve, evaluate and refine artwork to achieve a chosen outcome.
proportion to create art in a photorealistic style.		